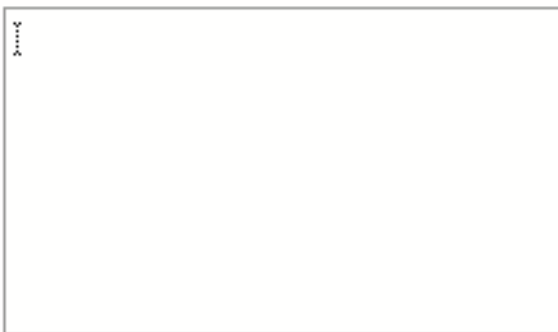


# Create Edge

**Enter Edge Logic:**

**Syntax**



**Create**

**Cancel**