

Continuous Collision Checking

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1 Definitions and Notation

Given a robot as a tree of joints moving in a workspace, and given a path for this robot between two configurations, we wish to establish whether the path is collision free with the environment or for self-collision.

For each pair body a - body b, we will validate intervals by

1. computing the distance between bodies at a given parameter, and
2. bound from above the velocity of all points of body a in the frame of body b.

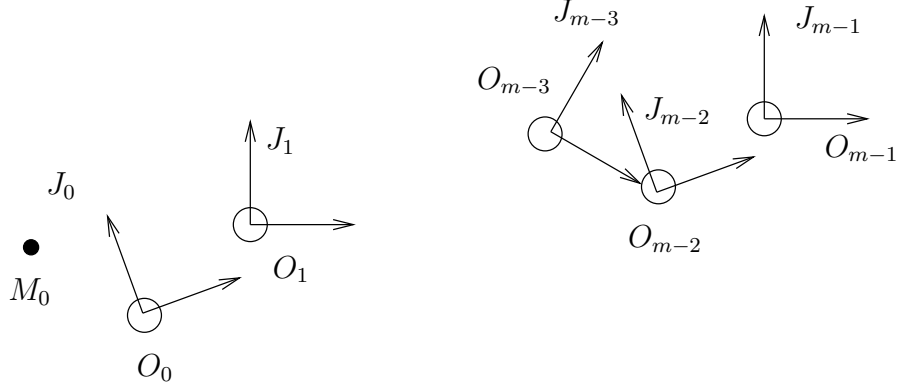
Let us denote by

- J_a and J_b the two joints holding
- bodies \mathcal{B}_a and \mathcal{B}_b of the pair to check for collision,
- $J_0 = J_a, J_1, \dots, J_{m-1} = J_b$, the list of joints linking J_a to J_b ,
- \mathcal{C} the configuration space of the robot,
- $P : [0, T] \rightarrow \mathcal{C}$, the path to check for collision,
- $\mathbf{q}_i = P(0)$ and $\mathbf{q}_g = P(T)$ the end configurations of the path to check.

2 Constant velocity

In this section, we assume that along the path P , each joint J_i rotates or translates at constant linear and/or angular velocity in the reference frame of its neighbor. We thus denote for $i = 1, \dots, m-1$,

- $\mathbf{v}_{i-1/i}$, the constant linear velocity, and
- $\omega_{i-1/i}$, $i = 1, \dots, m-1$ the constant angular velocity of joint J_{i-1} in the reference frame of joint J_i .



3 Upper bound on relative velocity

Let P_0 be a point fixed in reference frame J_0 of coordinates p_0 in the local frame of J_0 . The coordinate of P_0 in the frame of J_{m-1} is given by

$$P_{0/m-1} = M_{m-2/m-1} M_{m-3/m-2} \cdots M_{1/2} M_{0/1} \begin{pmatrix} m_0 \\ 1 \end{pmatrix} \quad (1)$$

where

- $M_{i/i+1} = \begin{pmatrix} R_{i/i+1} & T_{i/i+1} \\ 0 & 1 \end{pmatrix}$ is the homogeneous matrix representing the position of Joint J_i in the reference frame of J_{i+1} ,
- $M_{i/i+1} \in SO(3)$ is a rotation matrix, and
- $T_{i/i+1} \in \mathbb{R}^3$ is a translation vector.

Differentiating (1), we get

$$\begin{pmatrix} \dot{P}_{0/m-1} \\ 0 \end{pmatrix} = \begin{pmatrix} [\omega_{m-2/m-1}]_{\times} R_{m-2/m-1} & \mathbf{v}_{m-2/m-1} \\ 0 & 0 \end{pmatrix} \cdots M_{1/2} M_{0/1} \begin{pmatrix} m_0 \\ 1 \end{pmatrix} \quad (2)$$

$$+ M_{m-2/m-1} \begin{pmatrix} [\omega_{m-3/m-2}]_{\times} R_{m-3/m-2} & \mathbf{v}_{m-3/m-2} \\ 0 & 0 \end{pmatrix} \cdots M_{0/1} \begin{pmatrix} m_0 \\ 1 \end{pmatrix} \quad (3)$$

$$+ \cdots \quad (4)$$

$$+ M_{m-2/m-1} \cdots M_{1/2} \begin{pmatrix} [\omega_{0/1}]_{\times} R_{0/1} & \mathbf{v}_{0/1} \\ 0 & 0 \end{pmatrix} \begin{pmatrix} m_0 \\ 1 \end{pmatrix} \quad (5)$$

where

- $[\omega_{i/i+1}]_{\times}$ is the antisymmetric matrix corresponding to the cross product by vector $\omega_{i/i+1} \in \mathbb{R}^3$, representing the angular velocity of J_i with respect to J_{i+1} ,
- $\mathbf{v}_{i/i+1} = \dot{T}_{i/i+1}$ is the linear velocity of the origin of J_i in the reference frame of J_{i+1} .

3.1 A few properties of rigid-body transformations

Let $M_1 = \begin{pmatrix} R_1 & T_1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$, $M_2 = \begin{pmatrix} R_2 & T_2 \\ 0 & 0 & 0 & 1 \end{pmatrix}$, and $M_3 = \begin{pmatrix} R_3 & T_3 \\ 0 & 0 & 0 & 1 \end{pmatrix}$ be three homogeneous matrices such that

$$M_3 = M_1 M_2 = \begin{pmatrix} R_1 R_2 & R_1 T_2 + T_1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

We notice that

$$\|T_3\| \leq \|T_1\| + \|T_2\| \quad (6)$$

Let $m \in \mathbb{R}^3$, and $p \in \mathbb{R}^3$ such that

$$\begin{pmatrix} p \\ 1 \end{pmatrix} = M_1 \begin{pmatrix} m \\ 1 \end{pmatrix}$$

Then

$$\|p\| \leq \|T_1\| + \|m\| \quad (7)$$

3.2 Upper-bound computation

From properties (6-7) and expression (2-5), we get

$$\begin{aligned} \|\dot{P}_{0/m-1}\| &\leq \|\mathbf{v}_{0/1}\| + \|\omega_{0/1}\| \|m_0\| \\ &\quad + \|\mathbf{v}_{1/2}\| + \|\omega_{1/2}\| (\|m_0\| + \|T_{0/1}\|) \\ &\quad + \|\mathbf{v}_{2/3}\| + \|\omega_{2/3}\| (\|m_0\| + \|T_{0/1}\| + \|T_{1/2}\|) \\ &\quad + \cdots \\ &\quad + \|\mathbf{v}_{m-2/m-1}\| + \|\omega_{m-2/m-1}\| (\|m_0\| + \|T_{1/2}\| + \cdots + \|T_{m-2/m-1}\|) \end{aligned}$$

Notice that red variables correspond to joint variable derivatives and depend on the path, while black expressions are constant for a given kinematic chain.

If we define the radius of body \mathcal{B}_a as the maximum distance of all points of the body to the center of the joint:

$$r_0 = \sup \{\|m_0\|, m_0 \in \mathcal{B}_a\},$$

we get

$$\begin{aligned} \|\dot{P}_{0/m-1}\| &\leq \|\mathbf{v}_{0/1}\| + \|\omega_{0/1}\| r_0 \\ &\quad + \|\mathbf{v}_{1/2}\| + \|\omega_{1/2}\| (r_0 + \|T_{0/1}\|) \\ &\quad + \|\mathbf{v}_{2/3}\| + \|\omega_{2/3}\| (r_0 + \|T_{0/1}\| + \|T_{1/2}\|) \\ &\quad + \cdots \\ &\quad + \|\mathbf{v}_{m-2/m-1}\| + \|\omega_{m-2/m-1}\| (r_0 + \|T_{1/2}\| + \cdots + \|T_{m-2/m-1}\|) \end{aligned}$$

4 If J_a is not ancestor nor descendant of J_b

If the robot is a tree of joints, J_a and J_b may lie on different branches and therefore not be ancestor nor descendant of one another. In this case, in the sequence, J_0, \dots, J_{m-1} , any joint can be the child or the parent of its predecessor in the list. Let J_i and J_{i+1} be two consecutive joints in J_0, \dots, J_{m-1} . Notice that

$$\|T_{i/i+1}\| = \|T_{i+1/i}\|$$

Without loss of generality, we can then assume that J_{i+1} is the child of J_i . We define

$$\begin{aligned} M &= J_{i+1} \rightarrow \text{positionInParentFrame} \quad () \\ T &= M[0:3, 3] \end{aligned}$$

T is the coordinate of the origin of J_{i+1} expressed in frame J_i .

- if J_{i+1} is a rotation or SO(3) joint,

$$\|T_{i/i+1}\| = \|T\|,$$

- if J_{i+1} is a translation joint bounded in interval $[v_{min}, v_{max}]$, $\|T_{i/i+1}\|$ is the maximum of two values computed as follows: let

$$\mathbf{u} = M[0:3, 0]$$

\mathbf{u} is the direction of translation of J_{i+1} expressed in frame J_i . Then

$$\|T_{i/i+1}\| \leq \max(\|T + v_{min}\mathbf{u}\|, \|T + v_{max}\mathbf{u}\|)$$